

Sean Hooper Tournament List		1,000
Astra Militarum		
HQ		220
5 Command Squad Veterans		100
4 Command Squad Veterans		
WS3 • BS4 • S3 • T3 • W1 • I3 • A1 • Ld7 • Sv5+		
4 Command Squad Veterans; flak armour; 4 × meltagun		
<i>Infantry</i>		
1 Company Commander		
WS4 • BS4 • S3 • T3 • W3 • I3 • A3 • Ld9 • Sv5+		
flak armour; laspistol; close combat weapon; frag grenades; refractor field		
<i>Infantry (Character); Senior Officer; Voice of Command</i>		
• Chimera		70
BS3 • FA12 • SA10 • RA10 • HP3		
multi-laser; heavy bolter; searchlight; smoke launchers; dozer blade		
<i>Vehicle (Tank, Transport); Amphibious; Lasgun Arrays; Mobile Command Vehicle; Transport Capacity: 12 models</i>		
Militarum Tempestus Commissar		25
WS4 • BS4 • S3 • T3 • W1 • I3 • A2 • Ld9 • Sv5+		
flak armour; bolt pistol; close combat weapon; frag grenades; krak grenades		
<i>Infantry (Character); Stubborn; Summary Execution</i>		
Ministorum Priest		25
WS3 • BS3 • S3 • T3 • W1 • I3 • A2 • Ld7 • Sv5+		
flak armour; laspistol; close combat weapon; frag grenades; rosarius		
<i>Infantry (Character); Independent Character; War Hymns, Zealot</i>		
Troops		480
Infantry Platoon		
• Platoon Command Squad		35
WS3 • BS3 • S3 • T3 • W1 • I3 • A1 • Ld7 • Sv5+		
Platoon Command Squad; flak armour; Heavy Weapons Team (mortar)		
<i>Infantry</i>		
1 Platoon Commander		
WS4 • BS4 • S3 • T3 • W1 • I3 • A2 • Ld8 • Sv5+		
flak armour; laspistol; close combat weapon; frag grenades		
<i>Infantry (Character); Voice of Command</i>		
• Infantry Squad		72
WS3 • BS3 • S3 • T3 • W1 • I3 • A1 • Ld7 • Sv5+		
Infantry Squad; flak armour; lasguns; sniper rifle; frag grenades; Heavy Weapons Team (lascannon)		

Infantry; Combined Squad

1 Sergeant

WS3 • BS3 • S3 • T3 • W1 • I3 • A2 • Ld8 • Sv5+

flak armour; laspistol; close combat weapon; frag grenades

• **Infantry Squad**

72

WS3 • BS3 • S3 • T3 • W1 • I3 • A1 • Ld7 • Sv5+

Infantry Squad; flak armour; lasguns; **sniper rifle**; frag grenades; **Heavy Weapons Team (lascannon)**

Infantry; Combined Squad

1 Sergeant

WS3 • BS3 • S3 • T3 • W1 • I3 • A2 • Ld8 • Sv5+

flak armour; laspistol; close combat weapon; frag grenades

• **Infantry Squad**

70

WS3 • BS3 • S3 • T3 • W1 • I3 • A1 • Ld7 • Sv5+

Infantry Squad; flak armour; lasguns; frag grenades; **Heavy Weapons Team (lascannon)**

Infantry; Combined Squad

1 Sergeant

WS3 • BS3 • S3 • T3 • W1 • I3 • A2 • Ld8 • Sv5+

flak armour; laspistol; close combat weapon; frag grenades

Infantry Platoon

• **Platoon Command Squad**

30

WS3 • BS3 • S3 • T3 • W1 • I3 • A1 • Ld7 • Sv5+

Platoon Command Squad; flak armour

Infantry

1 Platoon Commander

WS4 • BS4 • S3 • T3 • W1 • I3 • A2 • Ld8 • Sv5+

flak armour; laspistol; close combat weapon; frag grenades

Infantry (Character); Voice of Command

• **Infantry Squad**

71

WS3 • BS3 • S3 • T3 • W1 • I3 • A1 • Ld7 • Sv5+

Infantry Squad; flak armour; lasguns; **grenade launcher**; frag grenades; **Heavy Weapons Team (autocannon)**

Infantry; Combined Squad

1 Sergeant

WS3 • BS3 • S3 • T3 • W1 • I3 • A2 • Ld8 • Sv5+

flak armour; **bolt pistol**; close combat weapon; frag grenades; **melta bombs**

• **Infantry Squad**

65

WS3 • BS3 • S3 • T3 • W1 • I3 • A1 • Ld7 • Sv5+

Infantry Squad; flak armour; lasguns; **grenade launcher**; frag grenades; **Heavy Weapons Team (autocannon)**

Infantry; Combined Squad

1 Sergeant

WS3 • BS3 • S3 • T3 • W1 • I3 • A2 • Ld8 • Sv5+

flak armour; laspistol; close combat weapon; frag grenades

• **Infantry Squad**

65

WS3 • BS3 • S3 • T3 • W1 • I3 • A1 • Ld7 • Sv5+

Infantry Squad; flak armour; lasguns; **grenade launcher**; frag grenades; Heavy Weapons Team (autocannon)

Infantry; Combined Squad

1 Sergeant

WS3 • BS3 • S3 • T3 • W1 • I3 • A2 • Ld8 • Sv5+

flak armour; laspistol; close combat weapon; frag grenades

Fast Attack

130

Hellhound Squadron

• **Hellhound**

130

BS3 • FA12 • SA12 • RA10 • HP3

inferno cannon; heavy bolter; **dozer blade**

Vehicle (Tank; Fast)

Allied Fortifications

Fortifications

170

2 Wall of Martyrs Vengeance Weapon Battery

170

battlements; 2 × emplaced battle cannon

Impassable Building (Armour Value 14); Sentry Defence System

Rules Summary

Heavy Weapons Team

WS3 • BS3 • S3 • T3 • W2 • I3 • A2 • Ld7 • Sv5+

Infantry; Heavy Weapons Team