



Casey Stengler Tournament List		1,500
Thousand Sons		
Lords of War		650
<b>Magnus the Red</b>		<b>650</b>
WS7 • BS7 • S8 • T7 • W7 • I7 • A6 • Ld10 • Sv4+ The Blade of Magnus; Crown of the Crimson King <i>Adamantium Will; Daemon of Tzeentch; Deep Strike; Eternal Warrior; Fearless; Fleet; It Will Not Die; Psyker (Mastery Level 5); Veterans of The Long War; Omniscient Eye; Unearthly Power</i>		
Allied Chaos Space Marines		
HQ		105
<b>Sorcerer</b>		<b>105</b>
WS5 • BS4 • S4 • T4 • W2 • I4 • A2 • Ld10 • Sv3+ Psyker (Mastery Level 1); power armour; frag grenades; krak grenades; Mark of Tzeentch; Burning Brand of Skalathrax <i>Infantry (Character); Champion of Chaos; Independent Character</i>		
Troops		180
<b>5 Chaos Space Marines</b>		<b>85</b>
4 Chaos Space Marines WS4 • BS4 • S4 • T4 • W1 • I4 • A1 • Ld8 • Sv3+ 4 Chaos Space Marines; power armour; 4 × boltgun; bolt pistols; frag grenades; krak grenades; Mark of Tzeentch <i>Infantry</i>		
1 Aspiring Champion WS4 • BS4 • S4 • T4 • W1 • I4 • A2 • Ld9 • Sv3+ power armour; frag grenades; krak grenades <i>Infantry (Character); Champion of Chaos</i>		
• <b>Chaos Rhino</b>		<b>35</b>
BS4 • FA11 • SA11 • RA10 • HP3 combi-bolter; searchlight; smoke launchers <i>Vehicle (Tank, Transport); Repair</i>		
<b>10 Chaos Cultists</b>		<b>60</b>
9 Chaos Cultists WS3 • BS3 • S3 • T3 • W1 • I3 • A1 • Ld7 • Sv6+ 9 Chaos Cultists; improvised armour; 9 × autopistol; 9 × close combat weapons; Mark of Tzeentch <i>Infantry</i>		
1 Cultist Champion WS3 • BS3 • S3 • T3 • W1 • I3 • A2 • Ld8 • Sv6+ <i>Infantry (Character); Champion of Chaos</i>		
Allied Chaos Daemons		

**Omniscient Oracles**• **Kairos Fateweaver**

300

WS1 • BS6 • S5 • T5 • W5 • I2 • A1 • Ld9 • Sv–

Psyker (Mastery Level 4); Staff of Tomorrow

*Flying Monstrous Creature (Character); Daemon of Tzeentch; Daemonic Instability; Deep Strike; Oracle of Eternity; The Two Heads of Fate*• **Lord of Change**

265

WS6 • BS6 • S6 • T6 • W5 • I6 • A5 • Ld9 • Sv–

Psyker (Mastery Level 2); Lesser Reward; The Impossible

*Flying Monstrous Creature (Character); Daemon of Tzeentch; Daemonic Instability; Deep Strike***Rules Summary****Crown of the Crimson King***4+ Invulnerable Save; Never Suffer Perils of The Warp***The Blade of Magnus**

SUser • AP2

*Melee; Force; Soul Blaze; Transmogrify*